

Al-Based Robot Calibration

For a Leading Sports Equipment Manufacturer



Overview

Calibration of an AI-based smart table tennis robot that can be controlled using a mobile application. Firmware performance was significantly bolstered by leveraging an AI-driven method to execute the calibration process. The implementation resulted in improved hardware functionality leading to improved gameplay and enhanced user satisfaction.

Client Profile

The German multinational corporation creates a wide range of sports equipment and accessories for players, both professional and recreational. A regular sponsor at the Olympic Games and international competitions, clubs as well as athletes, our client is one of the most visible sports equipment manufacturing brands in the world.

Industry

Sports and EduTech

Business Requirement

The client was in the process of developing a smart table tennis robot that can be controlled by a mobile app. The app can be used by players to configure or choose from a list of pre-programmed drills. The robot plays the drills and programs as per user configuration; however, performance reduces over time due to aspects such as wear and tear of machine parts. Additionally, faulty installation, errors in table dimensions, and alignment changes caused during shipping impacts accuracy. QBurst was tasked with improving firmware performance. The project would focus on enhancements to the calibration mechanism of robots leading to improved gameplay and user satisfaction. The client wanted the calibration mechanism to be easy to use and repeatable.

QBurst Solution

QBurst worked on a two-pronged approach— improve accuracy of robots at the production site and calibrate the robots upon receipt by end-users.

At the production site, the robots are tested to identify deviations in preset outputs such as turning angle, motor speed, and rate of ball play. The input variables are fine-tuned to achieve the desired values within the defined tolerance limits of the robot. The factory environment allows for a detailed capture of output variables such as motor RPM and fine-tuning of the input parameters such as motor voltages. The fine-tuned values are stored in the backend and used when the robot is in the field with the users. This is achieved via the mobile app that controls the robot.

Once the robot reaches the users, it can be calibrated by an easy-touse mobile application that manages multiple combinations of ball play. The calibration also includes options for fine adjustments, a feature that can be used to correct deviations that may occur due to prolonged use. The key component of the user calibration mechanism is the machine characteristics of the robot which are coded in terms of mathematical equations. The machine characteristics are meticulously derived using an Al-driven approach and it forms the backbone of the calibration process. Deviations in the robot's output variables are compared with the expected values from the machine characteristics. Reverse mapping is done to apply the necessary corrections.

Key Features

- Robust calibration mechanism that uses data science
- Comprehensive calibration for table tennis related shots
- Use of computer vision and AI to derive machine characteristics
- Mechanism to manage calibration drift that occurs due to prolonged use



Benefits

- Improved performance on key parameters such as trajectory control, frequency, and spin
- Significant improvement in training effectiveness
- Increased user engagement in lesson plans
- Increased user satisfaction and onboarding into the learning platform



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