# Best Practices for Building Cloud-Native Apps

## Development

Design applications with Microservices architecture

Place business functions behind APIs

Use stateless services and eventdriven approach

Automate tests - unit, API, acceptance





## Infrastructure

- Utilize managed services such as RDS, Aurora, DynamoDB, and Redshift.
- Take advantage of autoscaling automatically adjust resources
- Build resilient services to ensure

auto-redundancy

Use serverless technologies such as AWS Lambda and Azure Functions

Benefit from multiple data centers to ensure business continuity

# Operations

- Maintain infrastructure as code using tools such as AWS CloudFormation
- Plan for immutable infrastructure
- Automate code deployment pipeline
- Deploy services/applications in containers
- Use orchestration tools such as Kubernetes, Swarm



#### Storage



Establish a storage lifecycle policy

Organize data based on attributes such as frequency-of-access and planned retention period

Enforce retention policies using code (and OS properties, where possible)

Implement a cloud storage data ageing management mechanism

Automate backup

## Security

Adopt DevSecOps approach

Architect the solution based on applicable security standards

Implement logic-based security solutions with custom scripting

Encrypt sensitive data

Harden servers and containers

Use managed services such as web application firewall



Integrate application security testing into CI/CD

Define cloud-based backup and disaster recovery strategy



#### Monitoring

Ensure continuous monitoring and threat prediction with stacks such as ELK and OSSEC

Automate detection of environment/configuration drift

Create compliance as code framework and automate audit checks

Use white box monitoring methods in addition to external polling

Adopt tools such as Prometheus to monitor a wide variety of custom metrics

Track all related requests with request tracing tools such as Jaeger